SPECTRUM



User's Manual PC Version

KANTEK INC.

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RingMouse™

The User's Manual PC Version

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FCC WARNING STATEMENT

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Re-orient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.
- Shield interface cables must be used in order to comply with the emission limits.

CAUTION: CHANGES OR MODIFICATIONS NOT EXPRESSLY APPROVED BY THE PARTY RESPONSIBLE FOR COMPLIANCE COULD VOID THE USER'S AUTHORITY TO OPERATE THE EQUIPMENT.

Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

CONTENTS

Contents	
Introduction	
Theory Of Operation	
Contents Of The RingMouse Package	
System Requirements	
Hardware Installation	
Quick Start	
Software Installation	
Operation Of The RingMouse	
Range Of RingMouse Operation	.1
Ringmouse 3-Dimensional Software	
Troubleshooting	.13
Hints For Smooth Operation Of Your RingMouse	15
Care Of The RingMouse	
Specifications	
How To Obtain Technical Assistance	

Introduction

Congratulations on your decision to purchase the RingMouse™. The RingMouse™ is the ideal wireless replacement for your standard desktop mouse. Additionally, your RingMouse™ is a state-of-the-art 3-dimensional, cordless pointing device with uses ranging from word processing and Windows applications to gaming, virtual reality and design. The accompanying software will provide you with examples of some of these uses. With proper maintenance, your RingMouse™ should provide years of enjoyment.

Theory of Operation

The RingMouse™ is a state-of-the-art input device. The unit operates using ultrasonic (very high frequency sound) and infrared technologies. The receiving unit contains 3 ultrasonic receivers and an infrared receiver. The ring contains an ultrasonic and infrared transmitter. By measuring the changes in the transmitted signal, the receiving unit is able to perform trigonometric calculations to accurately track the location of the ring. The infrared signal is used to detect the activation of the buttons.

Contents of the RingMouse™ Package

- **Ring.** The ring is an input device, functionally equivalent to a mouse. It transmits positional information to the receiving unit.
- **Receiving Unit**. The receiving unit sits on top of your monitor and receives the signals from the ring and converts them into a format readable by the computer.
- User's Manual. This manual provides the necessary information to take full advantage of your *RingMouse*[™] and accompanying software. For the latest information, please read the *README* file.
- 3.5" Floppy Diskette. This diskette contains the drivers for using the
 RingMouse™ with DOS and Windows software along with the
 3-dimensional demonstration programs and games.
 (To obtain 5.25" diskette contact your dealer.)

System Requirements

- IBM PC compatible with an 80386 or higher CPU
- 1MB RAM
- 9-pin Serial Port
- Hard disk drive with 1.5 MB free space
- 3.5" Floppy disk drive
- MS-DOS 3.3 or higher
- VGA display adapter recommended to run accompanying software.

Hardware Installation

This section explains installation of your *RingMouse™* hardware. Proper installation is necessary for optimal functionality of your *RingMouse™*. Improper installation may cause inconsistent operation.

- 1. Turn off the computer.
- 2. Disconnect any other mouse or pointing device.
- 3. Examine the computer to locate the 9-pin serial port connector.
- 4. Identify the port as COM 1 or COM 2*. There may be more than one. Choose the free port. Unplug any other mouse or pointing device that may be present.
- 5. Place the receiving unit on top of the monitor as shown on the next page.
- 6. Connect the receiving unit cord to the chosen serial port.
- 7. Slip the ring on your index finger. The ring is suitable for both right-handed and left-handed individuals. It should be noted that the silver ultrasonic transmitter must be located on the right side, pointing at the receiver unit (see diagrams).
- 8. Follow the software installation instructions.

Precaution

The RingMouseTM ring unit should be kept away from small children to prevent ingestion. Should the unit be ingested, immediately contact your local poison control center. Report the ring as an electronic device containing a lithium watch battery,

Quick Start

This section provides basic installation instructions for users familiar with the installation of peripheral devices. To fully understand the operation of the *RingMouse™* it is recommended that you read the user's manual and the *README* file.

- 1. Turn your computer off.
- 2. Disconnect any other mouse or pointing device.
- 3. Connect the receiving unit to a serial port (COM 1 or COM 2).
- 4. Place the receiving unit on the monitor facing the user.
- 5. Turn on the computer and wait for it to boot.
- 6. Insert the Ring Mouse™ diskette into drive A: or B:.

NOTE: Installation via Windows or DOS will automatically install

RingMouse™ Driver for both Windows and DOS.

From Windows:

- 1. From the Program Manager choose FILE from the Title Bar by pressing the [41] and [5] keys simultaneously.
- 2. Press 🖪 for RUN.
- 3. In the text box under "Command Line", type:

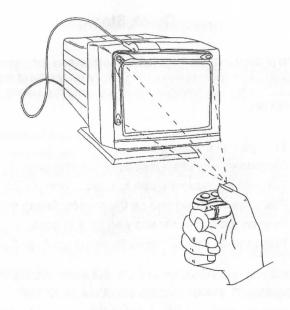
 d:\INSTALL (replace d: with your drive i.e. A: or B:)
- 4. Follow the instructions on the screen. On screens with choices, move between them with the key.

From DOS:

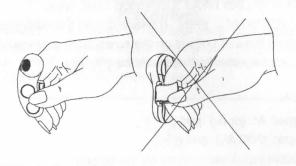
- 1. Type: A: (or B:) and ENTER
- 2. Type: INSTALL and INTER
- 3. Follow install instructions on the screen.

Note: In order to activate the ring, a button must be pressed.

The COM ports may or may not be labeled. If there is no label, the process is by trial and error. If you choose COM 1 when you install the software and receive an error message the Ringmouse is not found on COM 1, try COM 2.



Ring Mouse™ Installation



Proper position of Ring on finger

Software Installation

The install program can be run from either DOS or Windows and will install automatically for both. Follow the instructions below:

From Windows:

- 1. From the Program Manager choose FILE from the Title Bar by pressing the [AII] and [F] keys simultaneously.
- 2. Press 🖪 for RUN.
- 3. In the text box under "Command Line", type:

 <u>d</u>:\INSTALL ** (replace d: with your drive i.e. A: or B:)
- 4. Follow the instructions on the screen. On screens with choices, move between them with the key.

From DOS:

- 1. Type: A: (or B:) and INTER
- 2. Type: INSTALL and ENTER
- 3. Follow install instructions on the screen.

The install program gives you the option to change your system files (AUTOEXEC.BAT) and CONFIG.SYS) to load the $RingMouse^{TM}$ drivers automatically. This option makes the $RingMouse^{TM}$ active each time the computer is turned on.

If you choose the option not to update the *AUTOEXEC.BAT* and *CONFIG.SYS* files, your need to run the $RingMouse^{TM}$ drivers before you are able to use the $RingMouse^{TM}$. Follow the procedure outlined on the next page.

NOTE: You may, at any time, re-run the install program to update the AUTOEXEC.BAT and CONFIG.SYS files to have the RingMouseTM drivers load automatically when turning on your computer. After running the install program, be sure to re-boot your computer.

The RingMouse™ Under DOS

If you did not make the changes to the *AUTOEXEC.BAT* file as recommended in the installation program, the $RingMouse^{TM}$ driver must be run before the RingMouse will become active.

- 1. Enter DOS
- 2. Type: CD \RINGMOUSE and INTER
- 3. Type: RMOUSE 1 and INTER

Your RingMouse™ should now be operational. Should any problems be encountered, refer to the Troubleshooting section.

The Ring Mouse™ Under Windows

To manually install the *RingMouse™* in Windows after installing the software, follow the instructions below. (These instructions can be used to reinstall the previous mouse or pointing device.)

- 1. Enter DOS.
- 2. Type: CD\WINDOWS**
- 3. Type: SETUP ENTER
- 4. Choose mouse and press [NTER]
- 5. In line (OTHER) OEM

 Type: C:\RMOUSE***\DRIVERS
- 6. Choose Ring Mouse™ and press ENTER
- Terminate setup program following the instructions on the screen.
- 8. Type: WIN ENTER

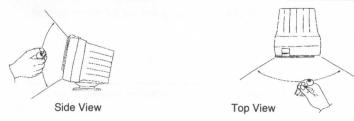
Your RingMouse™ now functions as a standard mouse. To change the speed, sensitivity or to reverse the buttons, use the mouse section found in the Windows control panel. For further information see the Microsoft Windows User's Guide.

Note movement of the *RingMouse™* is in correlation with the display. Move the ring up to move the cursor up, left to move the cursor left and likewise down and right.. You can have your *RingMouse™* emulate a standard desktop mouse. In Windows Setup choose *RingMouse™* desktop mouse emulator. In this mode you move the ring back and forth to move the cursor up and down on the monitor.

Operation of the Ring Mouse™

The RingMouseTM is operated by natural hand movements. By moving your hand in front of the monitor, opposite the receiving unit, the cursor will follow these movements. The silver transmitting element should be kept facing the receiving unit at all times. The path from the ring to the receiving unit cannot be obstructed, or control of the cursor will be lost (see diagram). Should control be lost, it can be regained by simply returning your hand to an unobstructed position opposite the receiving unit. It is important to note that one of the two buttons must be pressed occasionally to keep the power-down function from activating. Should the unit power-down during use, the cursor will freeze on the screen and not respond to hand movement. Should this occur, simply press a button and control will be restored.

Note: In order to extend battery life, the ring unit has a built in power-down feature. After a period of approximately 1 minute of non-use, the ring shuts down. In order to reactivate the ring, press either button.



Range of Ring Mouse™ operation

The 1 is for COM 1, substitute 2 for COM 2

If Windows is installed in a different directory, substitute that directory in the place of Windows as stated above.

If you installed your RingMouse software in a different directory, use the name of that directory here.

Ring Mouse™ 3-Dimensional Software

Several games and demonstrations are included to demonstrate the true 3-dimensional abilities of the *RingMouse™*. From Windows, double click on associated icons to run any of the following programs.

Note: Requires DOS Driver be loaded prior to running Windows

Rings (NOTE: Requires 485K free conventional memory)

This is a hoop toss simulation. This unique game replicates the tossing of rings onto poles. Press the left button to grab a ring and release the button to release the ring. The ring is tossed in a natural fashion. This program works best with a sound card.

The game consists of 3 different levels.

- Level I is a simple level. The goal is to get as many rings as possible onto the poles.
- Level 2 consists of colored poles and colored rings. By throwing rings onto their corresponding poles, the number of points received is multiplied. If the ring falls on a pole of a different color, then fewer points are received.
- Level 3 is the most difficult level. There is one moving pole.
 For each successful toss you gain an additional ring.

To exit the game press the key.

3-D Demo

This program shows movement with tracking in 3-dimensions. Move your hand in the air. Watch the tracking of the Mouse. Push one of the buttons to light the area below the space shuttle. Press the set to quit.

Draw

This is similar to a standard 2D paint program with special features for the third dimension (color, width of line, zoom). These features are enabled by clicking on the buttons in the upper right corner of the screen. To exit **Draw** press the key.

Troubleshooting

Problem:

The following message appears on the screen:

RingMouse not found on COM 1**

Solution:

- A. The RingMouse™ receiver is plugged into the wrong serial port. Check the serial port for its address as COM 1 or COM 2.
- B. Verify that the plug from the receiving unit is connected properly to the computer.
- Reinstall driver by following the instructions with respect to the appropriate serial port.
- D. The RingMouse™ receiver was not plugged into the computer during installation. Plug in the receiver.

^{*}If you installed your RingMouse software in a different directory, use the name of that directory here.

^{**}or COM 2

Problem:

After the RingMouse™ is first installed there is no response.

Solution:

- A. Press one of the buttons. Now try moving the ring.
- B. Examine the cable connection. Be sure the cable is plugged in properly.
- C. Turn off computer. Wait 30 seconds. Turn computer back on.
- D. Reinstall drivers as directed in the manual.
- E. Verify that the ring is activated by pressing a button.

Problem:

The 3-D programs do not respond to the RingMouse™.

Solution:

The RingMouse™ driver was not run. If you made the changes to your AUTOEXEC.BAT file during setup, then re-boot your computer to load the driver automatically. If you did not modify the AUTOEXEC.BAT file then the driver must be installed manually. Refer to the section RingMouse™ under DOS.

Problem:

Operation of the *RingMouse™* becomes erratic. The cursor does not respond well to the ring.

Solution:

- A. There is interference from a noise source. Try turning off any electrical appliances that are located in the same room as the computer. You may not be able to hear the noise due to its high frequency.
- B. The battery is approaching the end of its life span. Try replacing the battery.

Hints for smooth operation of your Ring Mouse™

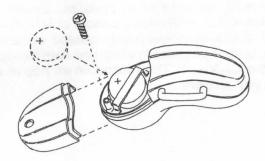
- When using the RingMouse[™] for the first time, learn its range of operation. Move it up/down, left/right, forward/backward. Move it at different velocities. Also learn the space of operation in front of the receiving unit by moving it to its limits. Remember, you are using a wireless spatial device, so you, the user, define the physical position of the RingMouse[™].
- The ring operates on line of sight. Do not block the ring from the receiving unit. The silver transmitter should point in the direction of the receiving unit.
- The ultrasonic signal is filtered, but high frequency noise may affect RingMouse™ performance.
- When installing the RingMouse[™] in your serial port, make sure that no other device is assigned to the port, internal or external (i.e. modem, network, etc.).

Care of Ring Mouse™

The RingMouse™ receiving unit and ring can be cleaned using a soft cloth. Special care must be taken not to insert sharp pointed objects into the special silver colored ultrasonic transmitting and receiving units. The unit must be kept away from liquids. In the case of a malfunctioning ring, replacement units are available from your dealer.

Replacement of the Battery

The ring uses a standard watch battery. The battery is removed by removing the screw in the bottom of the ring. The replacement battery is placed with the + (positive) side facing up. If the battery is not easily removable by hand, inset a thin, blunt object (i.e. screwdriver) behind the battery and gently push it out.



Specifications

Resolution 100 dpi

Technology Ultrasonic/Infrared Up to 3 feet (90cm)

Tracking Mode Relative

Sampling Rate 50 updates per second

Interface RS-232C
Baud Rate 4800
Switches 2

Power Requirements 10mA (supplied by RS-232C port)

Operating Temperature 0-55° C

Battery CR1632 or CR1620 with Adaptor

Estimated battery life 1 Year approx.

How to obtain technical assistance

Technical assistance can be obtained from your local dealer or directly from KANTEK.

We welcome your comments and suggestions.

KANTEK INC.

15 Main Street

East Rockaway, NY 11518

Tel: (800) 536-3212

(516) 593-3212

Fax: (516) 593-3295

When requesting technical assistance please have the following information ready: computer make, model no., amount of RAM installed, CPU, version of DOS or Windows, printout of *AUTOEXEC.BAT* and *CONFIG.SYS* files, peripheral boards installed, display board and type, and, if any, specific programs in which you were having problems operating the *RingMouse™*. This information will help us in finding a solution to your problem.

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