

Amortized Supersampling [Supplemental Results]

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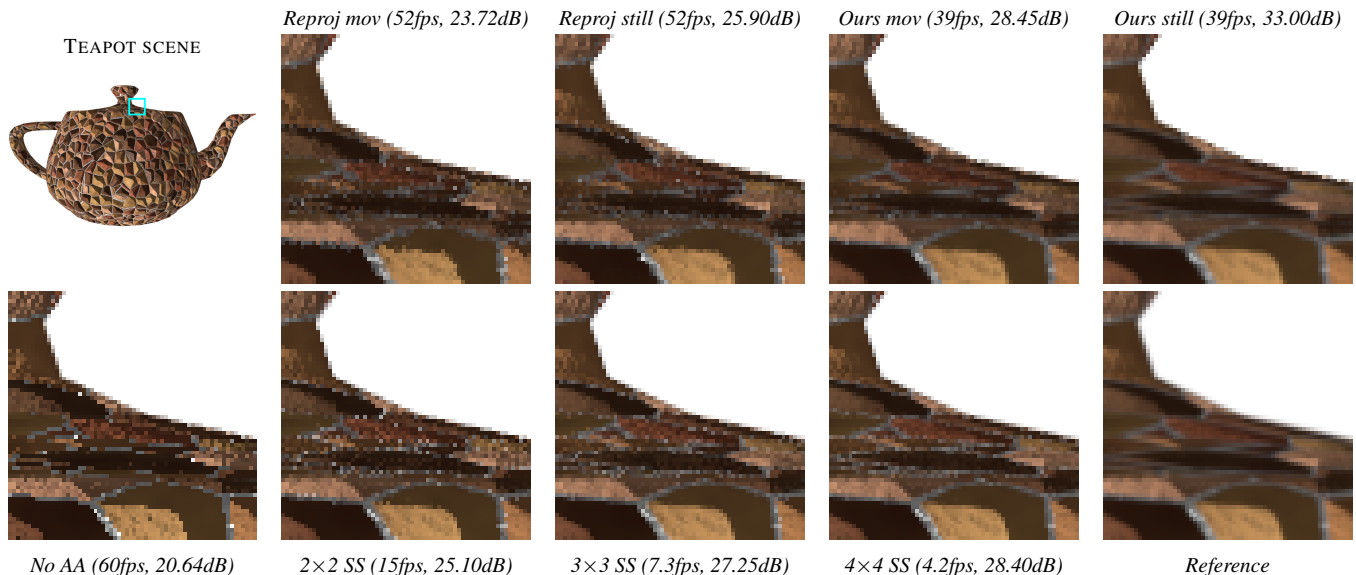
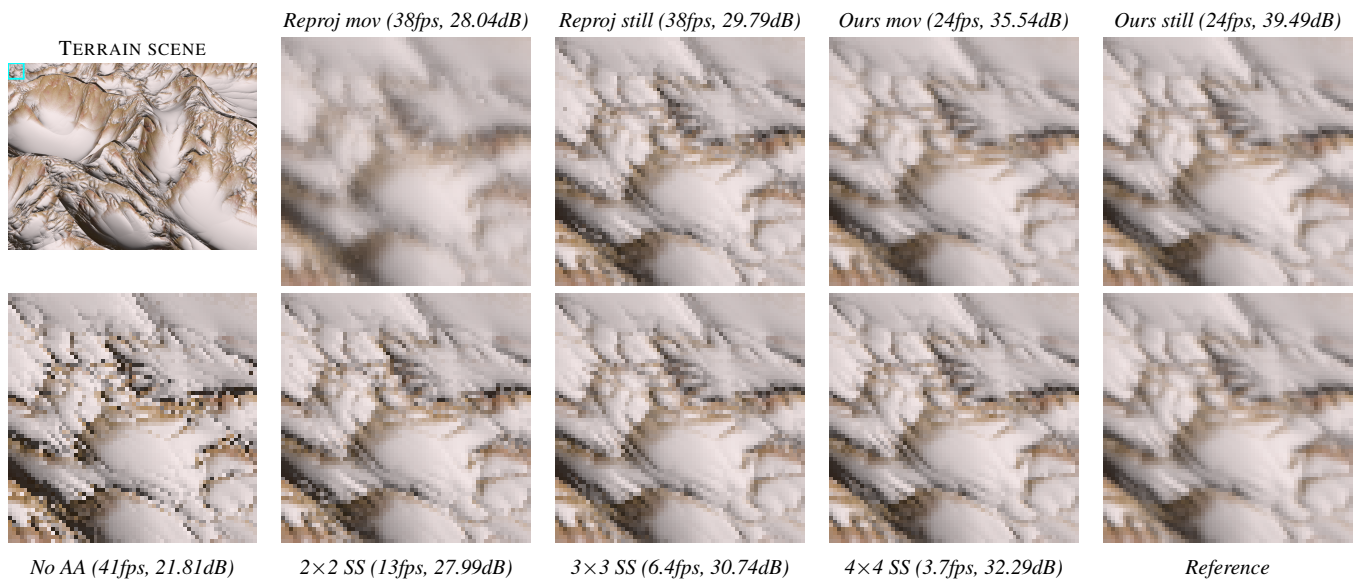
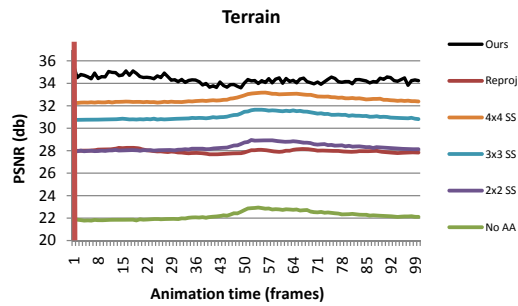


Figure 1: Additional comparison between our approach, no antialiasing, stratified supersampling, and jittered reprojection. The *terrain* scene is a bump-mapped random height field with details based on procedural noise, viewed from a free-flying camera. The *teapot* scene is discussed in the paper. Its PSNR graph is in Figure 10. Animated versions of the scenes can be viewed in the accompanying video.